

where B is the velocity transformation matrix, D , R_i , R_o and STR are the transform matrices to define relative relation between wheel and body. And \dot{q} and \dot{Q} are global velocity and generalized velocity, respectively. Using the displacement z of wheels and steering displacement δ , the R_i , R_o and STR can be parameterized.

By using the equation (1), the equation of motion for the vehicle model can be written as;

$$\bar{M}\ddot{q} = \bar{Q} \quad (1)$$

where $\bar{M} = B^T M B$ is the mass matrix, $\bar{Q} = B^T (Q - MH)$ is applied force, Coriolis and centrifugal force.

In order to verify the model, the handling test simulation was performed. In the vehicle simulation, the MF-Tire model was employed. Comparing multi-body model, the dynamic performance of the proposed model can be enhanced.

Acknowledgments

This work was supported by the Kumho Tire Company in Korea.

References

- [1] Gillespie, T. *Fundamentals of Vehicle Dynamics*, Society of Automotive Engineers, Warrendale, PA, 1992.
- [2] Chinar Ghike and Taehyun Shim, *14 Degree-of-Freedom Vehicle Model for Roll Dynamics Study*, SAE TECHNICAL PAPER SERIES, 2006.
- [3] Jung. H.K, Vehicle dynamics analysis and chassis design using the functional suspension model, PhD thesis, pp. 1~61, 2004.
- [4] Na S. D., Jang J. S., Ok J. K., Kim K. W., Kim K. S., Sohn J. H., Yoo W. S., *Comparison of Cleat Bump Simulation and Physical Experiment*, ACMD Asian Conference on Multibody Dynamics, 2012.
- [5] ADAMS/CAR User's Manual, MSC Software Corporation, 2012.
- [6] CARSIM User's Manual, Mechanical Simulation Corporation, 2010.